

## 5.326 sum\_ctr

	DESCRIPTION	LINKS	GRAPH
<b>Origin</b>	Arithmetic constraint.		
<b>Constraint</b>	<code>sum_ctr(VARIABLES, CTR, VAR)</code>		
<b>Synonyms</b>	<code>constant_sum</code> , <code>sum</code> , <code>linear</code> , <code>scalar_product</code> .		
<b>Arguments</b>	VARIABLES : <code>collection(var-dvar)</code> CTR : <code>atom</code> VAR : <code>dvar</code>		
<b>Restrictions</b>	<code>required(VARIABLES, var)</code> CTR ∈ [=, ≠, <, ≥, >, ≤]		
<b>Purpose</b>	<div style="border: 1px solid pink; padding: 5px;">           Constraint the sum of a set of domain variables. More precisely, let S denote the sum of the variables of the VARIABLES collection (when the collection is empty the corresponding sum is equal to 0). Enforce the following constraint to hold: S CTR VAR.         </div>		
<b>Example</b>	<div style="border: 1px solid blue; padding: 5px; display: inline-block;"> <math>((1, 1, 4), =, 6)</math> </div> <p>The <code>sum_ctr</code> constraint holds since the condition <math>1 + 1 + 4 = 6</math> is satisfied.</p>		
<b>Symmetry</b>	Items of VARIABLES are <code>permutable</code> .		
<b>Remark</b>	When CTR corresponds to = this constraint is referenced under the names <code>constant_sum</code> in KOALOG ( <a href="http://www.koalog.com/php/index.php">http://www.koalog.com/php/index.php</a> ) and <code>sum</code> in JaCoP ( <a href="http://www.jacop.eu/">http://www.jacop.eu/</a> ).		
<b>Systems</b>	<code>equation</code> in <b>Choco</b> , <code>linear</code> in <b>Gecode</b> , <code>scalar_product</code> in <b>SICStus</b> .		
<b>Used in</b>	<code>bin_packing</code> , <code>cumulative</code> , <code>cumulative_convex</code> , <code>cumulative_with_level_of_priority</code> , <code>cumulatives</code> , <code>indexed_sum</code> , <code>interval_and_sum</code> , <code>relaxed_sliding_sum</code> , <code>sliding_sum</code> , <code>sliding_time_window_sum</code> .		
<b>See also</b>	<p><b>assignment dimension added:</b> <code>interval_and_sum</code> (<i>assignment dimension corresponding to intervals is added</i>).</p> <p><b>common keyword:</b> <code>arith_sliding</code>, <code>product_ctr</code>, <code>range_ctr</code> (<i>arithmetic constraint</i>), <code>sum</code> (<i>sum</i>), <code>sum_set</code> (<i>arithmetic constraint</i>).</p> <p><b>generalisation:</b> <code>scalar_product</code> (<i>arithmetic constraint where all coefficients are not necessarily equal to 1</i>).</p> <p><b>system of constraints:</b> <code>sliding_sum</code>.</p>		
<b>Keywords</b>	<p><b>characteristic of a constraint:</b> <code>sum</code>.</p> <p><b>constraint type:</b> arithmetic constraint.</p>		

<b>Arc input(s)</b>	VARIABLES
<b>Arc generator</b>	$SELF \mapsto \text{collection}(\text{variables})$
<b>Arc arity</b>	1
<b>Arc constraint(s)</b>	TRUE
<b>Graph property(ies)</b>	$SUM(\text{VARIABLES}, \text{var}) \text{ CTR VAR}$

**Graph model**

Since we want to keep all the vertices of the initial graph we use the *SELF* arc generator together with the TRUE arc constraint. This predefined arc constraint always holds.

Parts (A) and (B) of Figure 5.591 respectively show the initial and final graph associated with the **Example** slot. Since we use the TRUE arc constraint both graphs are identical.

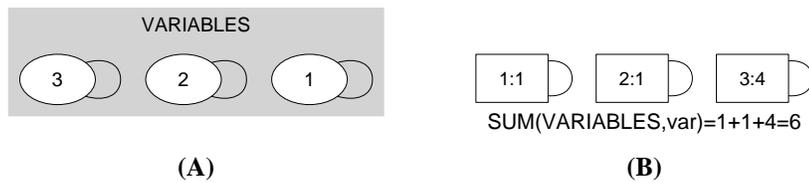


Figure 5.591: Initial and final graph of the `sum_ctr` constraint