

5.21 among_seq

| | DESCRIPTION | LINKS | GRAPH |
|---------------------|---|-------|-------|
| Origin | [37] | | |
| Constraint | among_seq(LOW, UP, SEQ, VARIABLES, VALUES) | | |
| Synonym | sequence. | | |
| Arguments | LOW : int UP : int SEQ : int VARIABLES : collection(var-dvar) VALUES : collection(val-int) | | |
| Restrictions | LOW \geq 0 LOW \leq VARIABLES UP \geq LOW SEQ $>$ 0 SEQ \geq LOW SEQ \leq VARIABLES required(VARIABLES, var) required(VALUES, val) distinct(VALUES, val) | | |
| Purpose | <div style="border: 1px solid pink; padding: 5px;"> Constrains all sequences of SEQ consecutive variables of the collection VARIABLES to take at least LOW values in VALUES and at most UP values in VALUES. </div> | | |
| Example | <div style="border: 1px solid blue; padding: 10px; display: inline-block;"> $\left(\begin{array}{c} \text{var} - 9, \\ \text{var} - 2, \\ 1, 2, 4, \left\langle \begin{array}{c} \text{var} - 4, \\ \text{var} - 5, \\ \text{var} - 5, \\ \text{var} - 7, \\ \text{var} - 2 \end{array} \right\rangle, \\ \langle 0, 2, 4, 6, 8 \rangle \end{array} \right)$ </div> | | |
| | The among_seq constraint holds since the different sequences of 4 consecutive variables contains respectively 2, 2, 1 and 1 even numbers. | | |
| Typical | LOW $<$ SEQ UP $>$ 0 SEQ $>$ 1 SEQ $<$ VARIABLES VARIABLES $>$ 1 VALUES $>$ 0 VARIABLES $>$ VALUES | | |

Symmetries

- Items of VARIABLES can be [reversed](#).
- Items of VALUES are [permutable](#).
- LOW can be [decreased](#) to any value ≥ 0 .
- UP can be [increased](#) to any value \leq SEQ.
- An occurrence of a value of VARIABLES.var that belongs to VALUES.val (resp. does not belong to VALUES.val) can be [replaced](#) by any other value in VALUES.val (resp. not in VALUES.val).

Usage

The `among_seq` constraint occurs in many timetabling problems. As a typical example taken from [387], consider for instance a nurse-rostering problem where each nurse can work at most 2 night shifts during every period of 7 consecutive days.

Algorithm

Beldiceanu and Carlsson [29] have proposed a first incomplete filtering algorithm for the `among_seq` constraint. Later on, W.-J. van Hoes *et al.* proposed two filtering algorithms [387] establishing [arc-consistency](#) as well as an incomplete filtering algorithm based on [dynamic programming](#) concepts. In 2007 Brand *et al.* came up with a reformulation [78] that provides a complete filtering algorithm. One year later, Maher *et al.* use a reformulation in term of a [linear program](#) [244] where (1) each coefficient is an integer in $\{-1, 0, 1\}$, (2) each column has a block of consecutive 1's or -1 's. From this reformulation they derive a flow model that leads to an algorithm that achieves a complete filtering in $O(n^2)$ along a branch of the search tree.

Systems

`sequence` in **Gecode**, `sequence` in **JaCoP**.

See also

[generalisation: sliding_distribution](#) (*single set of values replaced by individual values*).

[part of system of constraints: among_low_up](#).

[root concept: among](#).

[used in graph description: among_low_up](#).

Keywords

[characteristic of a constraint: hypergraph](#).

[combinatorial object: sequence](#).

[constraint type: system of constraints, decomposition, sliding sequence constraint](#).

[filtering: arc-consistency, linear programming, flow](#).

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|----------------------------|--|
| Arc input(s) | VARIABLES |
| Arc generator | $\text{PATH} \mapsto \text{collection}$ |
| Arc arity | SEQ |
| Arc constraint(s) | $\text{among_low_up}(\text{LOW}, \text{UP}, \text{collection}, \text{VALUES})$ |
| Graph property(ies) | $\overline{\text{NARC}} = \text{VARIABLES} - \text{SEQ} + 1$ |
| Graph model | A constraint on sliding sequences of consecutive variables. Each vertex of the graph corresponds to a variable. Since they link SEQ variables, the arcs of the graph correspond to hyperarcs. In order to link SEQ consecutive variables we use the arc generator PATH . The constraint associated with an arc corresponds to the among_low_up constraint defined at another entry of this catalogue. |
| Signature | Since we use the PATH arc generator with an arity of SEQ on the items of the VARIABLES collection, the expression $ \text{VARIABLES} - \text{SEQ} + 1$ corresponds to the maximum number of arcs of the final graph. Therefore we can rewrite the graph property $\overline{\text{NARC}} = \text{VARIABLES} - \text{SEQ} + 1$ to $\text{NARC} \geq \text{VARIABLES} - \text{SEQ} + 1$ and simplify $\overline{\text{NARC}}$ to NARC . |

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